Super Bust-a-Move™

EVERYONE
E
CONTENT RATED BY ESRB

TAITO®

Acclaim®

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherials not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

CONTENTS

Getting Started 2

Introduction 3

Game Menu 5

Controller Setting 6

The Screen 8

Basic Rules 8

Game Modes 10

Special Bubbles 11

The Characters 12

Hints & Tips 15

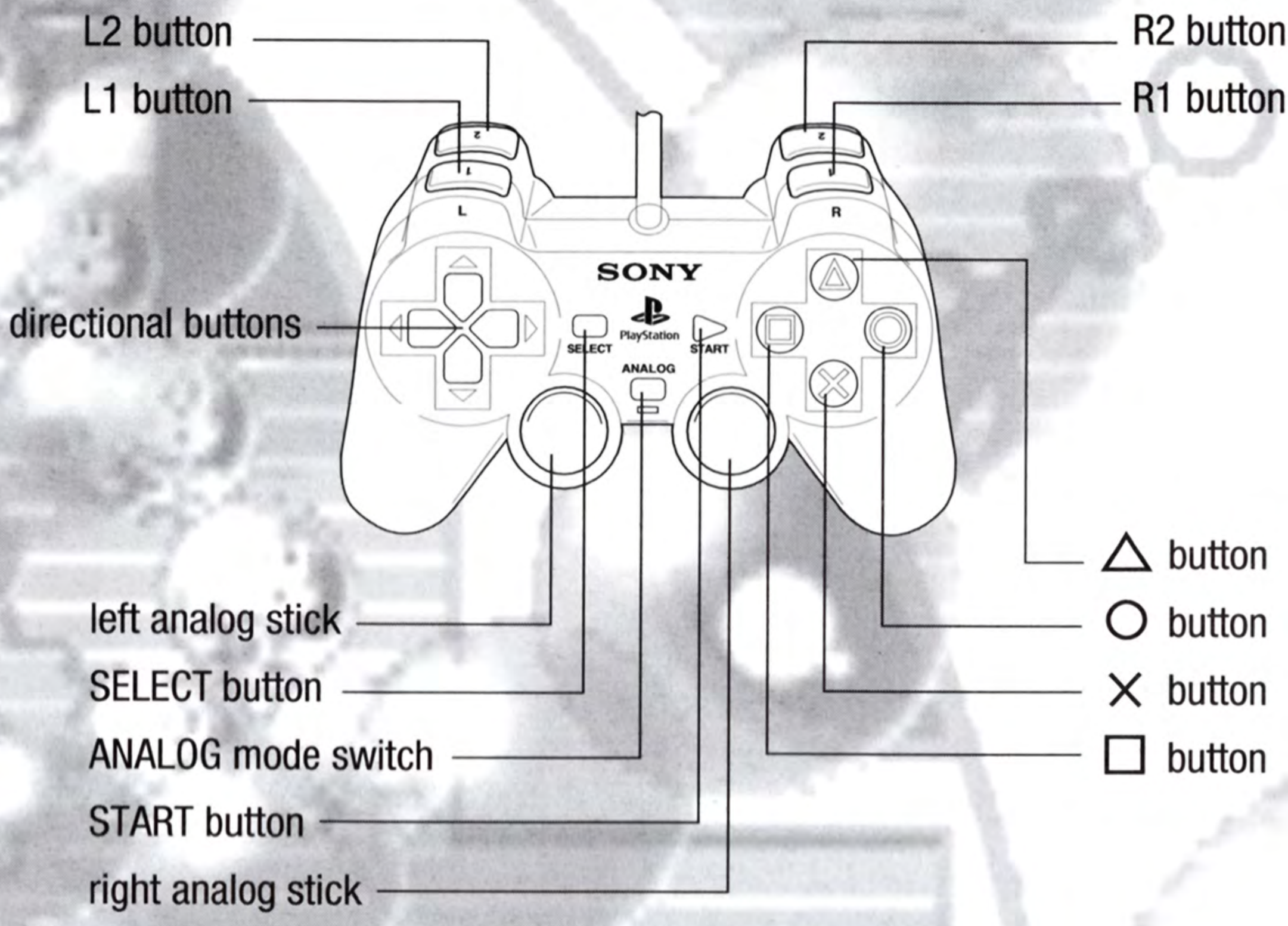
GETTING STARTED

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the **MAIN POWER** switch (located on the back of the console) is turned on.
3. Press the **RESET** button. When the power indicator lights up, press the open button and the disc tray will open.
4. Place the **SUPER BUST-A-MOVE™** disc on the disc tray with the label side facing up. Press the open button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate. If you wish to save your game, insert a memory card (8MB) (for PlayStation 2) (sold separately) into MEMORY CARD slot 1.

Follow on-screen instructions and refer to this manual for information on using the software.

Note: SUPER BUST-A-MOVE is for up to 2 players.

DUALSHOCK™2 controller configurations



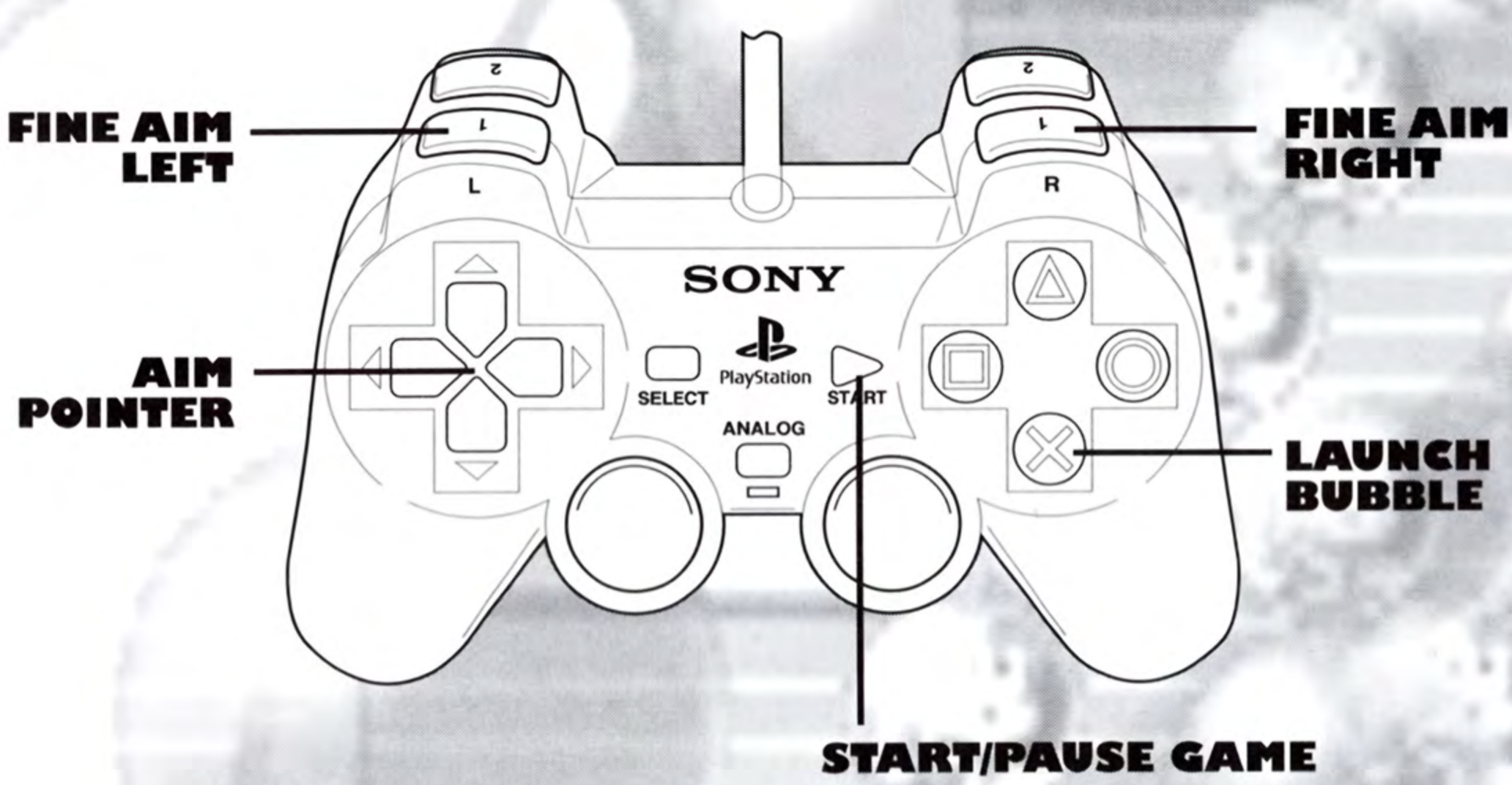
INTRODUCTION

Welcome to Super Bust-A-Move, the bubble-busting sensation that's almost impossible to stop playing! You can play Puzzle mode where you go through an alphabet's worth of puzzles or match bubble-breaking wits with a friend in 2 player Battle mode. Of course, you can always enjoy challenging the computer one-on-one in CPU Battle mode. Any way you play, the action is involving. You're sure to love the way the different characters give you different attack patterns to try on your opponents.

There are all sorts of great new features to keep you glued to the screen. Check out screens that have conveyor belt borders and the sly way the backgrounds will change to give you an extra challenge. So set your aiming arrow on fun and get ready to launch into a colorful world of bubble action!

DEFAULT CONTROLS

Controls shown are for the Super BAM default configuration. You can choose from three configurations by selecting Controller Setting from the Options menu.



MENU CONTROLS

- **UP** or **DOWN DIRECTIONAL BUTTONS** to highlight item
- **LEFT** or **RIGHT DIRECTIONAL BUTTONS** to toggle settings
- ⊗ **BUTTON** to Confirm selection/advance
- △ **BUTTON** to Cancel selection/go back

PAUSE MENU

Press the **START BUTTON** to pause the game and view the pause options menu.

Return to Title

Exits your current game and returns you to the Title screen.

Exit

This will return you to your current game exactly where you paused it.

GAME MENU

At the title screen, press the **START BUTTON**. You will come to the Game Menu screen, where you can choose one of 3 game modes or set your Options. Press **UP** or **DOWN DIRECTIONAL BUTTONS** to make your choice, then press the ⊗ **BUTTON** to confirm it.

1P Puzzle

Battle puzzle after puzzle in this alphabetical war!

CPU Battle

Play against the computer in a battle of wits!

2P Battle

Play against a friend! This option is available only when two controllers are plugged in.

We'll go into more detail on each mode a little later, but first let's check out the Options and go over some Basic Rules.

OPTIONS

There are seven main option categories: Game Setting, Controller Setting, Score Ranking, Battle Result, Sound Setting, Screen Adjust and Memory Card(PS2). Highlight a category and press the ⊗ **BUTTON** to select it. On the next menu, press **UP** or **DOWN DIRECTIONAL BUTTONS** to make your selection and **RIGHT** or **LEFT DIRECTIONAL BUTTONS** to modify digits and other conditions such as difficulty level. In all cases, Exit returns you to the previous screen with current settings intact.

GAME SETTING

Select Game options to alter game settings.

Match Point

Choose the number of rounds needed to win in Player vs. Player games.

Guideline

The guideline helps you aim your bubbles. When set to **ON**, it appears if you choose to Continue after failing to clear a puzzle. The guideline cannot be turned off in Training mode.

CONTROLLER SETING

Player 1 and/or Player 2

For each action in Super BAM, you can customize your controls. Highlight an action, then toggle left or right between the button possibilities.

Vibration

You can toggle the controller vibration ON or OFF.

SCORE RANKING

For each of the three modes in Super BAM, there are high score lists. Each mode also has rankings according to each mode's division (Normal, Classic, Expert, etc.)

BATTLE RESULT

This shows you the results of CPU and 2P Battles broken down into Characters and Mode Division (Normal, Expert, etc.) in terms of the number of wins, losses and your win percentage.

SOUND SETTING

BGM Test

Listen to various background sounds.

BGM Volume

Adjust the in-game background sound volume with the slider. It moves from 0% to 100% in 1% increments.

SE Test

Listen to various Super BAM sound effects.

SE Volume

Adjust the sound effect volume with the slider. It moves from 0% to 100% in 1% increments.

Character

Listen to the voices and sound effects for each particular character.

Voice Test

Listen to all the neat-o character voices.

Voice Volume

Adjust the character voice volume with the slider. It moves from 0% to 100% in 1% increments.

SCREEN ADJUST

Move the crosshairs on the X- and Y-axis until the picture is perfectly centered on your TV. When you're happy with your selection, press the ⊗ **BUTTON**. If you want to go back to the original setting, press the △ **BUTTON**.

MEMORY CARD

Choose Data Load to load your puzzle progress or Data Save to save your progress.

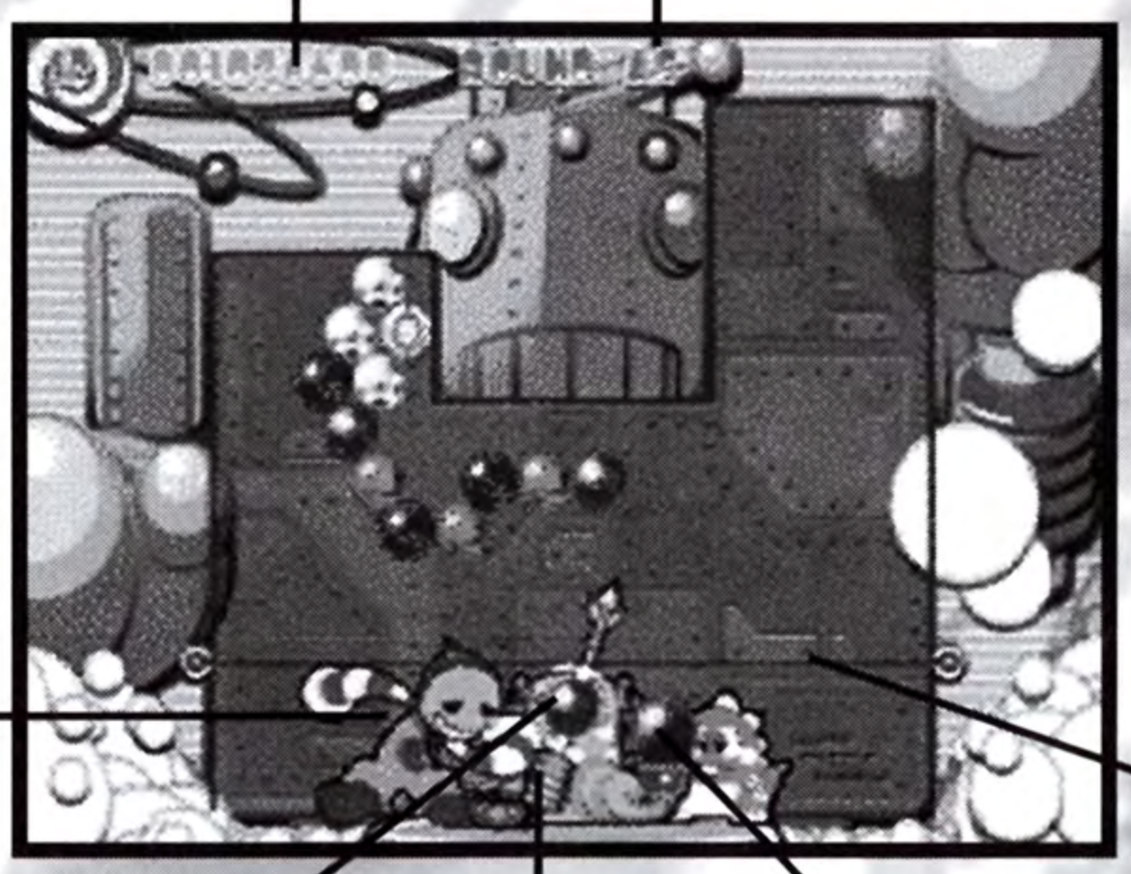
Choose Auto Save ON to have Super BAM save your game at key points during gameplay.

Note: To Save or Load Data, you must have a memory card in Memory Card Slot 1.

EXIT

Returns to the GAME MODE selection screen.

THE SCREEN



Score

Current total score.

Round

Current round number.

Deadline

Your game's over once the bubbles on the playfield cross this line.

BASIC RULES

Fire bubbles from your launcher and eliminate bubbles before they push past the Deadline.

Eliminating Bubbles

Eliminate bubbles by connecting three or more of the same color.

Dropping Bubbles

The more you drop at one time, the higher your score!

Game Over

The game's over once the bubbles push past the Deadline.

REMEMBER

Aim the pointer by pressing the **LEFT** or **RIGHT DIRECTIONAL BUTTONS**.

Launch Bubbles by pressing the ⊗ **BUTTON**.

AND DON'T FORGET

L1 BUTTON shifts the pointer slightly left with each press.

R1 BUTTON shifts the pointer slightly right with each press.

CONTINUE

If you fail to beat a puzzle, a countdown will start. To continue play, press the **START BUTTON** before the counter reaches 0. You have unlimited Continues.

NAME ENTRY

If you achieve a high-ranking score, you can record your name (up to three characters). Just choose a character by pressing the **LEFT** or **RIGHT DIRECTIONAL BUTTONS**, and confirm your selection by pressing the ⊗ **BUTTON**.

CONVEYOR BELTS

These wacky new contraptions line the perimeter of your playing field on some puzzle boards. Firing a bubble at the conveyor belt will cause it to ricochet in odd directions. Trial and error is the best way to figure out the new trajectories.

SMALL BUBBLES

These bubbles show up tiny on your launcher and as they fly through the playfield. Since they're small, these mini bubbles can fit in the minutest spaces where larger bubbles would just get stuck. When the small bubble makes contact with another bubble, it blossoms into a full sized bubble. Small bubbles are great, strategically speaking!

BUBBLE CAPTIVES

These poor souls are trapped inside a giant bubble! Liberate them by shooting a bubble of the same color as their prison at them. As they are released, they turn all the remaining bubbles on the playfield to the color of their bubble cell.

GAME MODES

PUZZLE MODE

Puzzle mode offers three different games: Training, Normal and Classic. That's a lot of bubble-busting fun! Select the desired mode by pressing the **UP** or **DOWN DIRECTIONAL BUTTONS** and start the mode by pressing the ⊗ **BUTTON**.

Training

The object of Training mode is to clear a round by eliminating all the bubbles on the playfield. You'll play with help from the bubble launcher guideline. You can only clear the zone by eliminating all bubbles on the playfield. Training offers you five rounds, which will give you an idea of some of the newest Super BAM features and how they work.

Normal

Choose a character, then select any of several available letters by pressing the **LEFT** or **RIGHT DIRECTIONAL BUTTONS** to move the highlight to a desired letter and confirm by pressing the ⊗ **BUTTON**. You will then play the five puzzles associated with that letter. Once you have mastered these puzzles, that letter is sealed and you can choose your next letter from a new group. Continue in this way until you have completed a line of letters and reached the back row.

Classic

Classic mode offers a collection of some of the best Bust-A-Move puzzles ever created. The bubbles are always large and none of the Normal mode features are here. This is newfangled nostalgia Bust-A-Move style! Here you also play five rounds per letter as you move through the alphabetical chain to the back row and victory!

CPU BATTLE

CPU Battle mode offers two different levels of difficulty in which you can compete against the CPU-controlled characters: Normal and Expert. Select the desired difficulty by pressing the **UP** or **DOWN DIRECTIONAL BUTTONS** and start the mode by pressing the ⊗ **BUTTON**.

Choose a character to represent you in battle. As you toggle through the different characters, you'll see that each one has their own "Attack Pattern." If you eliminate more than three bubbles in a single turn, the bubbles that make up your Attack Pattern will drop onto your opponent's playfield. Compete against each CPU-controlled character on a round-by-round basis. Eliminate as many bubbles as possible or drop bubbles into your opponent's playfield. You win when your opponent's bubbles push past the Deadline.

When you win, you proceed to the next round and a new opponent. Remember, the character you select is directly related to the type of bubbles you drop on your opponent.

2P BATTLE

Choose a difficulty (Normal or Expert) or try your hand at Chain Reaction mode where wiping out more than three bubbles on a turn can yield some surprising results! Then, select your player. Press either **UP**, **DOWN**, **LEFT** or **RIGHT DIRECTIONAL BUTTONS** to select and confirm your selection with the ⊗ **BUTTON**. Then you can select a handicap that will even the playing field if you and your partner's skill levels differ. From here, the rules are the same as CPU Battle but this time it's your buddy (not some CPU opponent) you're dumping bubbles on! Remember, the character you select is directly related to the type of bubbles you drop on your opponent (the character select screen illustrates which bubbles will be dropped on your opponent when you complete each chain reaction).

SPECIAL BUBBLES

The bubbles described below have special properties.

STAR BUBBLE

Contact with a bubble will eliminate all bubbles of the same color.

RAINBOW BUBBLE

When in contact with an eliminated bubble, it will adopt the color of that bubble.

BLOCK BUBBLE

Although blocks can't be eliminated, you can still clear a round whether they're on the playfield or not.

BOWLING BALL BUBBLE

Once launched, it will continue eliminating bubbles and turning them into bowling pins, until it comes in contact with either a wall or Block Bubble.

HINDRANCE BLOCK

Similar to Block Bubbles, a Hindrance Block can be removed by eliminating all the surrounding bubbles in contact with it. However, you cannot clear a round if a Hindrance Block is still on the playfield.

THE CHARACTERS

Depending on the opposing character, bubble-attack combinations will vary.

KOLO

DESCRIPTION: He pulls out hidden items from his sleeve and challenges others.

ATTACK STYLE: He attacks from upper and lower portions of the screen. Stable and strong. Attack pattern varies based on opponent.

PINKY

DESCRIPTION: She loves to sing and dance.

ATTACK STYLE: Her attack is made very strong by using all rainbow bubbles.

MISS T

DESCRIPTION: A former beauty queen, she is now a detective. Her mysterious shape captivates male companions.

ATTACK STYLE: She knocks you out with the hindrance block/rainbow and star bubble combo.

CATCH

DESCRIPTION: He loves video games and singing karaoke.

ATTACK STYLE: His simple style of continuously supplying bubbles from the top of the screen is effective and strong. Attack pattern varies based on opponent.

TOM & YAM

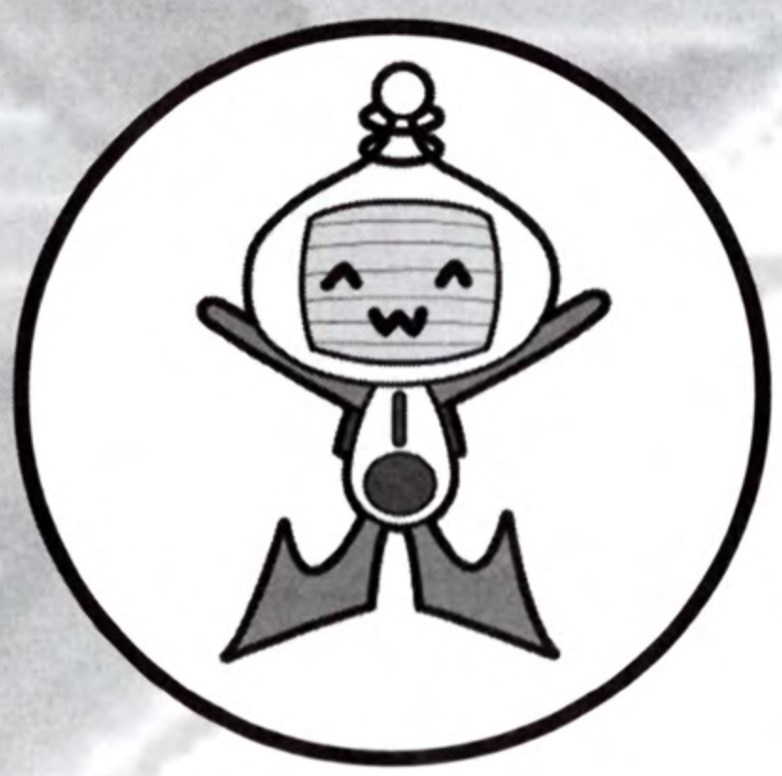
DESCRIPTION: This funky big brother and cowardly little brother make a strange combo.

ATTACK STYLE: Their intermediate level attack consists of red, yellow and green bubbles.

MOG

DESCRIPTION: She always wears a necktie.

ATTACK STYLE: Easy to use. A stable character. Attack pattern varies based on opponent.



MP.@

DESCRIPTION: He is a robot who can change himself into a rocket. He's looking for the scientist who created him.

ATTACK STYLE: His intermediate style is great for long-term battles.

KATZE

DESCRIPTION: He is 2038 years old and dreams of conquering space.

ATTACK STYLE: His combination of hindrance blocks and rainbow bubbles is tough to beat. Use a swift attack against him.

PUKADON

DESCRIPTION: He is a martial arts maniac! He rises early in the morning.

ATTACK STYLE: His attack uses the hindrance block, making him hard to defeat.

FUNGILA

DESCRIPTION: He is Katze's watchdog and a very confusing sort of character.

ATTACK STYLE: His black bubble attack is very strong.

HINTS & TIPS

1. Study the way the puzzle is constructed, and how the bubbles are suspended. Note which bubbles are "linchpin" bubbles (bubbles which have a string of bubbles suspended from them). Often, eliminating a particular strategically placed bubble will cause an entire puzzle to give way!

2. Practice bouncing/angling your shots off the sides. This is the true way to mastering the game. Once you're good at doing this, you'll be able to pull off the tough shots that save the day!

3. Fire rapidly! As soon as you have your shot lined up, don't hesitate, shoot! Fire one right after another when bubbles are the same hue.

4. Watch your indicator to see what the next bubble is. A big part of a successful strategy is aiming the current bubble in anticipation of where you'll shoot the next one!

5. When playing an opponent (Human or CPU), make sure to set up your shots immediately. This means hanging a few bubbles off of two like-colored bubbles so that you'll be able to send "blocking" bubbles over to your opponent after you've dropped your bundle!

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You must be 18 or have parental permission

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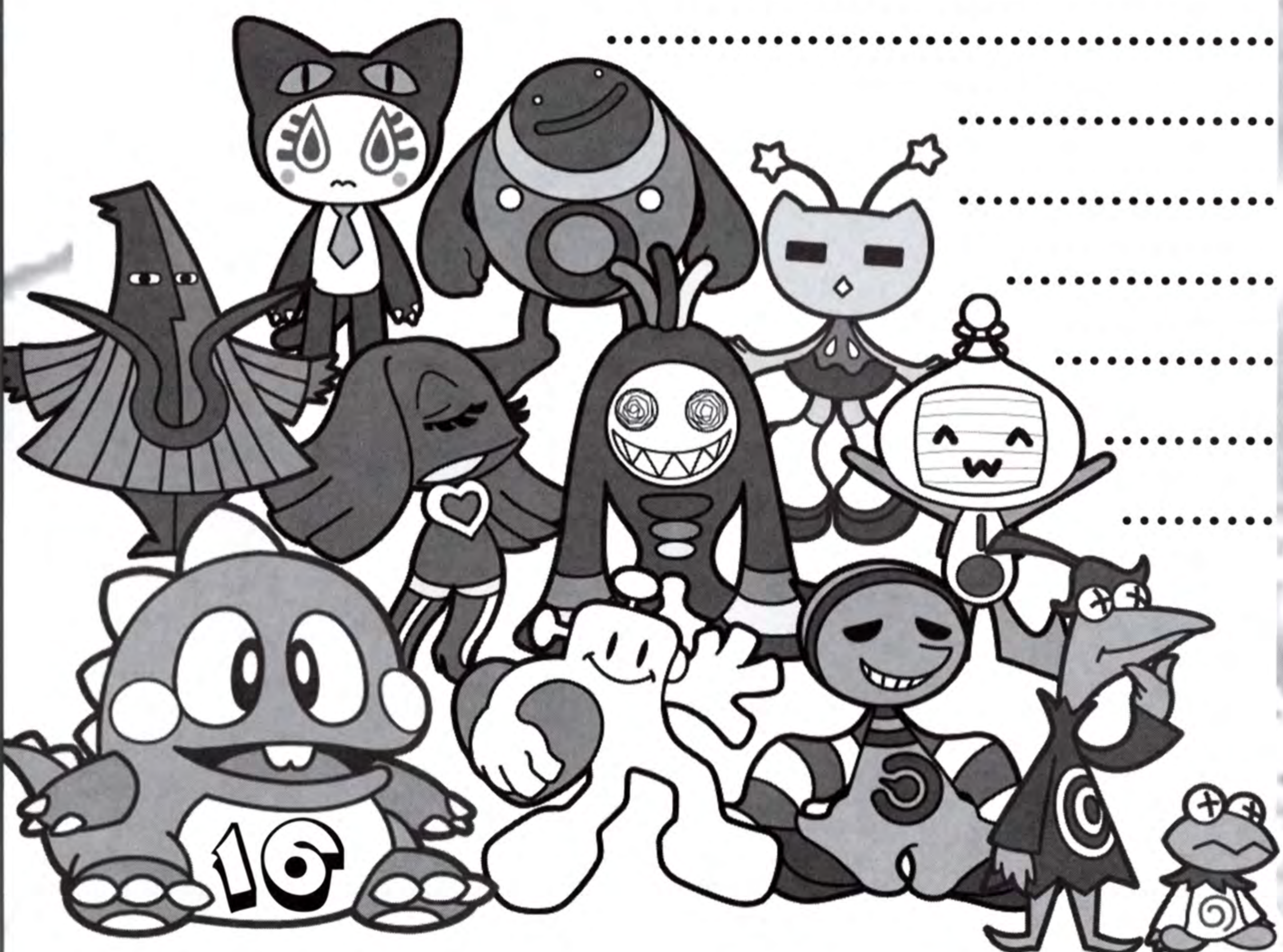
NOTES



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